

1. PROBEWARE SYSTEM

Mr. Harold Johnson

\$950.00

This system will produce high quality measurements for the Physics Lab and will enable integration of science and technology. More 'hands on' opportunities will also be provided in the classroom because of this real world application of science.

2. WHEN YOU READ. . . YOU SUCCEED!

Carol O'Toole and Milissa Brensdal

\$500.00

This is for Accelerated Reading Program books and tests to promote a life long love for reading by introducing the students to a wide array of books and genres.

3. LEVELING THE PLAYING FIELD

Robyn Ross

\$500.00

This grant goes toward Independent Living Aids For the High School Resource Room including 4 track tape players, talking dictionaries, recorded books and CD players.

4. SCIENCE A' LA' CART'

V. Lindblom, N. Bennett, D. McCoy

\$361.00

This is a Digital Microscope for the third and fourth grade classrooms. It will be used to teach scientific knowledge to a larger number of students and instill a love of investigative science. This is the beginning step in creating a science lab for all elementary students to use.

5. HEARING IS ACHIEVING

Allison Reed, Jeanne Nathe

\$500.00

This lifeline sound field classroom amplification system maximizes the listening and learning opportunities of all students. Long term studies show that overall scores go up 7% when every classroom is amplified.

6. IMAGINE THE IMAGES

Karleen Harris

\$689.00

This is a Color Laser Jet printer in the Art room to enhance students education with an avenue to print and display projects done using the computer. This will also enhance teacher instruction by providing visual examples of concepts they are trying to teach.

7. EL ARCOLRIS DE LOS LIBROS

- "READING RAINBOW"

\$500.00

Kathy Johnson

This grant will help begin building a library of children's books to help students build vocabulary, comprehension and fluency skill. The purpose of using children's books is their high interest content and to have older students reconnect with the magic of learning to read.

